

(A) Lesson Objectives:

- a. Investigate multiple representations of the inverses of linear and exponential functions
- b. Graph inverses of exponential functions
- c. Explore real-world applications of inverses of linear functions

(B) Fast Five:



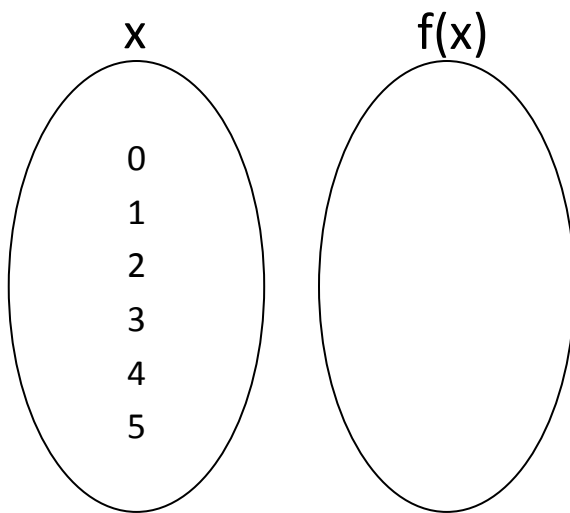
For each of these graphs, consider what would happen if you swapped the x and y coordinate of each point on the line. Draw a new line to show your prediction.



(C) Explorations:



Complete this mapping diagram to show the function $f(x) = 2x - 1$ for the given domain.

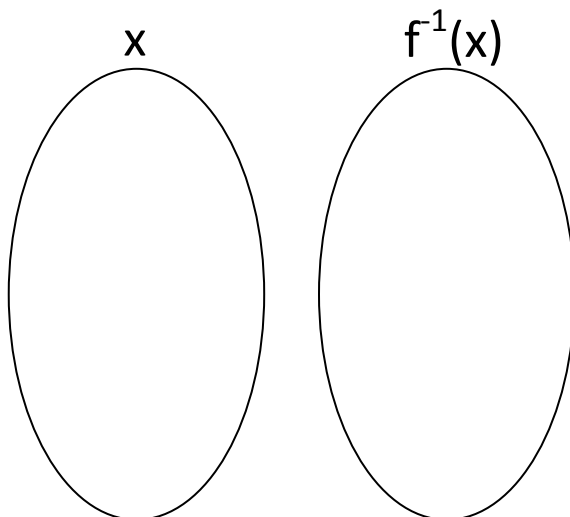


Concept questions:

Find $f(3)$:

Solve $f(x) = 7$:

Now complete the next mapping diagram to show the inverse of the function. You shouldn't need to do any algebra at this point.



Concept questions:

Find $f^{-1}(7)$:

Solve $f^{-1}(x) = 3$:



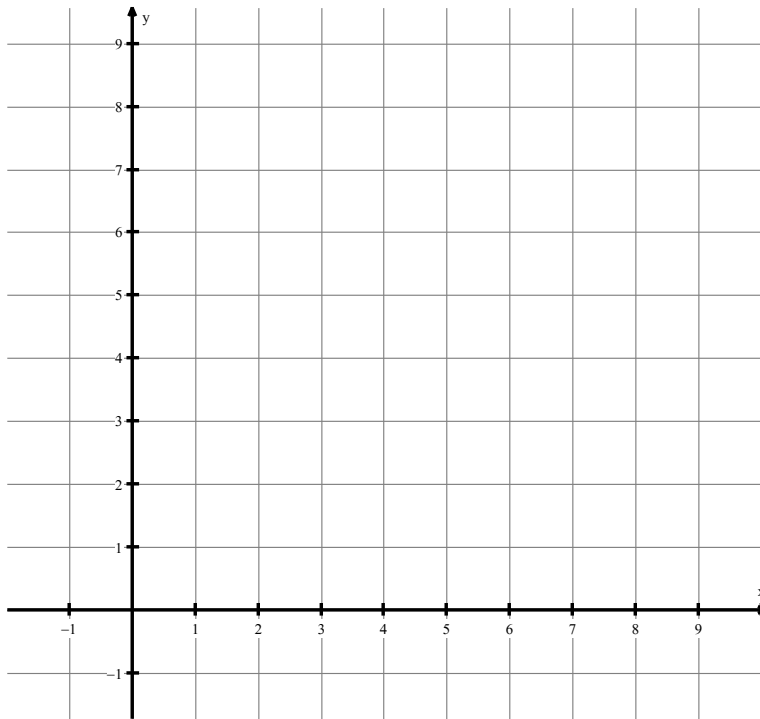
(D) Graphing Inverses

Construct a data table for the function $y = f(x)$ where $f(x) = 2x - 1$.

x	0	1	2	3	4	5
y						



Draw the graph of $y = 2x - 1$ ($0 < x \leq 5$, $x \in \mathbb{R}$)



Using your data table from (C), **plot the inverse** function on the same graph. What do you notice?



(E) Swapping x and y

- On the same graph, now plot the line $y = x$. Remember to label all three of your lines.
- Draw a dotted line between $(2, 3)$ and $(3, 2)$. Notice that the function and its inverse are **reflections** of each other **in the line $y = x$** . What is the angle between your dotted line and the line $y = x$? _____
- Find two other pairs of corresponding coordinates and draw dotted lines between them. Note down the coordinates here:

First pair: _____ Second pair: _____



What do you notice about the x and y values of these corresponding points?

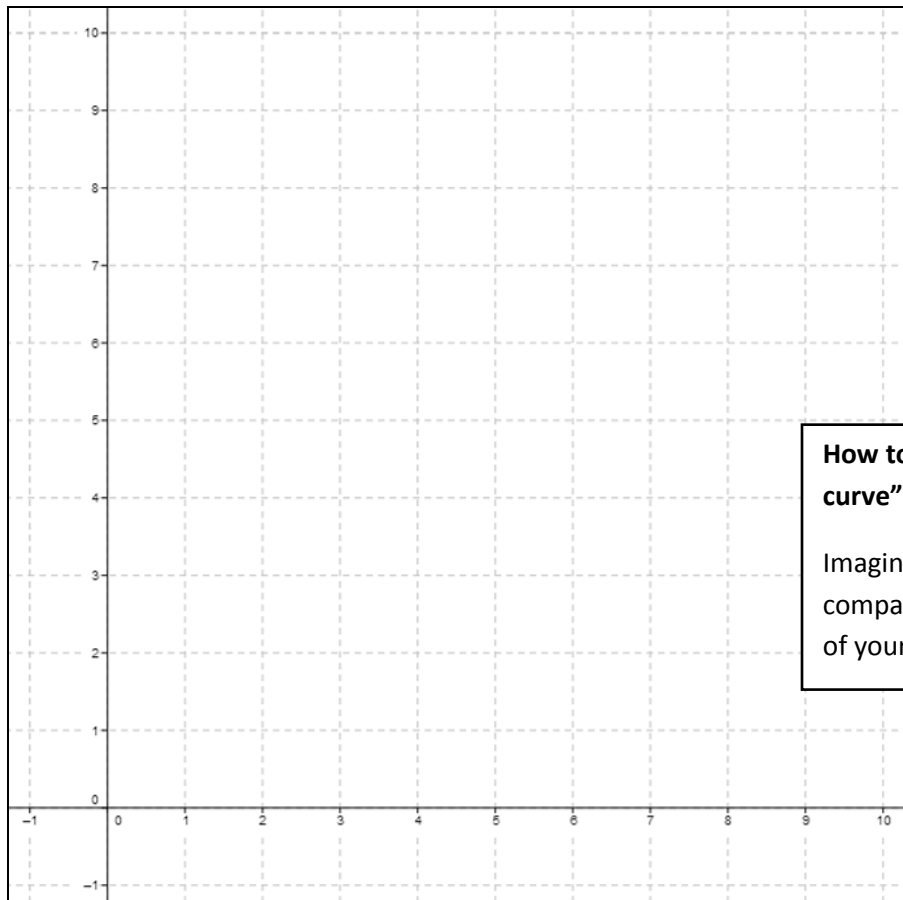


(F) Use your GDC to construct a data table for the function $y = f(x)$ where $f(x) = 1.4^x$.

Round values to 1 dp	x	0	1	2	3	4	5	6	7
	y								



Plot the graph of $y = f(x)$. Draw a **smooth curve** between the points.



How to draw a “smooth curve”?
Imagine your hand is a compass and the “heel” of your hand is the point.



(G) Now consider the **inverse** of the function $f(x) = 1.4^x$. **Predict** what its curve will look like on the graph and **test** your prediction by listing 3 sets of coordinates that you think lie on the curve of $f^{-1}(x)$.

First: _____ Second: _____ Third: _____

Without using your GDC or doing any calculations, **fill in** this data table for $f^{-1}(x)$. (Hint: How is this data table different from others you’ve filled in? Why is it like that?). **Plot** the curve on the graph.



x								
y	0	1	2	3	4	5	6	7

**(H) Inverses of exponential functions**

You can describe functions in words.

$f(x) = 2x - 1$ can be described like this: "You input a number x and the output is twice x , minus one."

$f(x) = 2^x$ can be described like this: "You input a number x and the output is two raised to the exponent of x ."

Think about the inverse of $f(x) = 2^x$. Describe the **INVERSE** function in the same way:

**(I) Applications of inverses of exponential functions**

What is the **general form of an exponential function**? $y =$ _____

When we calculate the output of an exponential function, we know **a**, we know **b** and we know **x**.
We *calculate* **y**. This helps us answer questions like this:

In 2012, Mr Toze puts \$250,000 in his bank account, which pays him interest of 4%.

How much will he have at the end of 2020?



Check that you know what **a**, **b** and **x** are by describing them and stating the value each has:

a = Description: _____
Value: _____

b = Description: _____
Value: _____

x = Description: _____
Value: _____

Now **describe** and **calculate** **y**:

y = Description: _____
Value: _____

When we calculate the output of the **inverse** of an exponential function, we know **a**, we know **b** and we know **y**. We *calculate* x!



See if you can **rephrase** the question about Mr Toze’s finances so that it is now x that we are trying to find:

These types of questions are tackled algebraically in IB Mathematics SL using **logarithms**, which are the name given to the inverses of exponential functions. Until then, you can solve these equations graphically by plotting the function, drawing a smooth curve, ruling a line from the curve to the y-axis at the correct point and then reading the corresponding value from the x-axis.

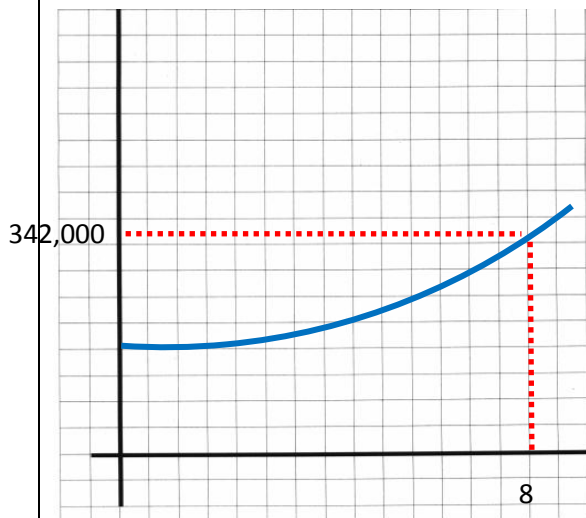


Question:

Mr Toze starts with \$250 000, which he invests at an annual growth rate of 4%. He ends up with \$340 000 (2 sf). How long did it take him to make this much money?

Variable	Description	Value
a	The amount Mr Toze started with	250000
b	The annual growth rate	1.04
x	The number of years	Unknown
y	The amount Mr Toze ends with	342000

Graphical solution



x	y
0	250000
2	270400
4	292500
6	316300
8	342100

